

FIG. 2

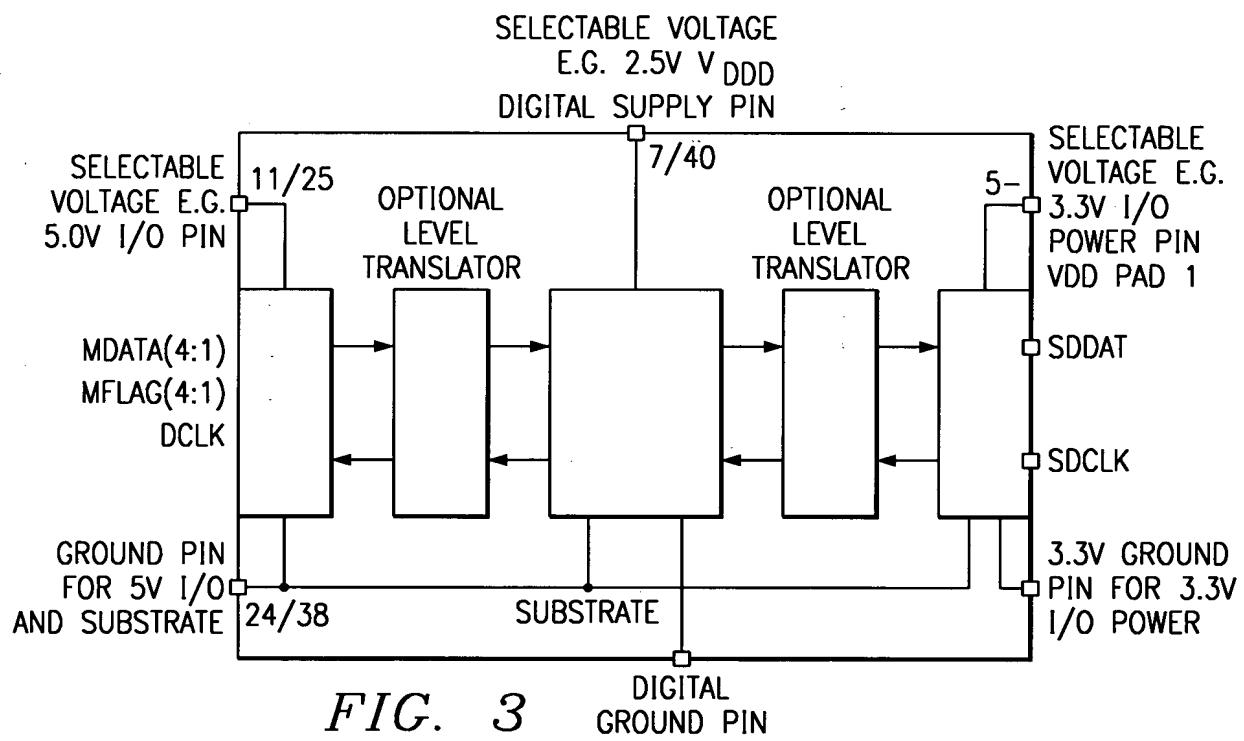


FIG. 3

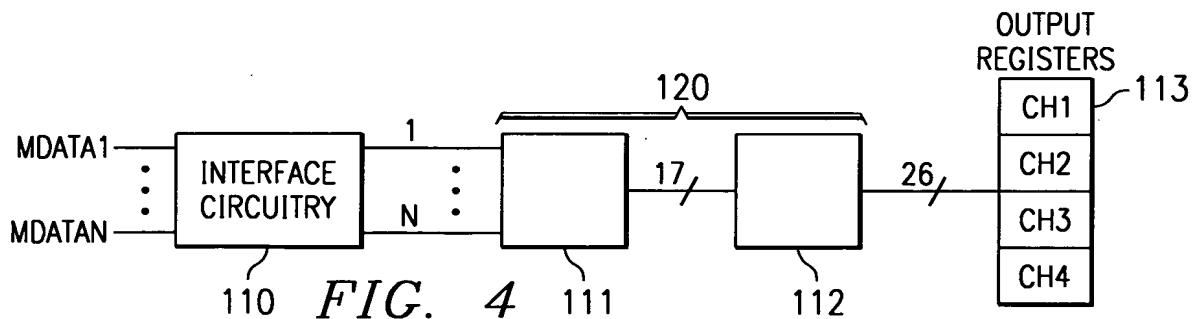


FIG. 4

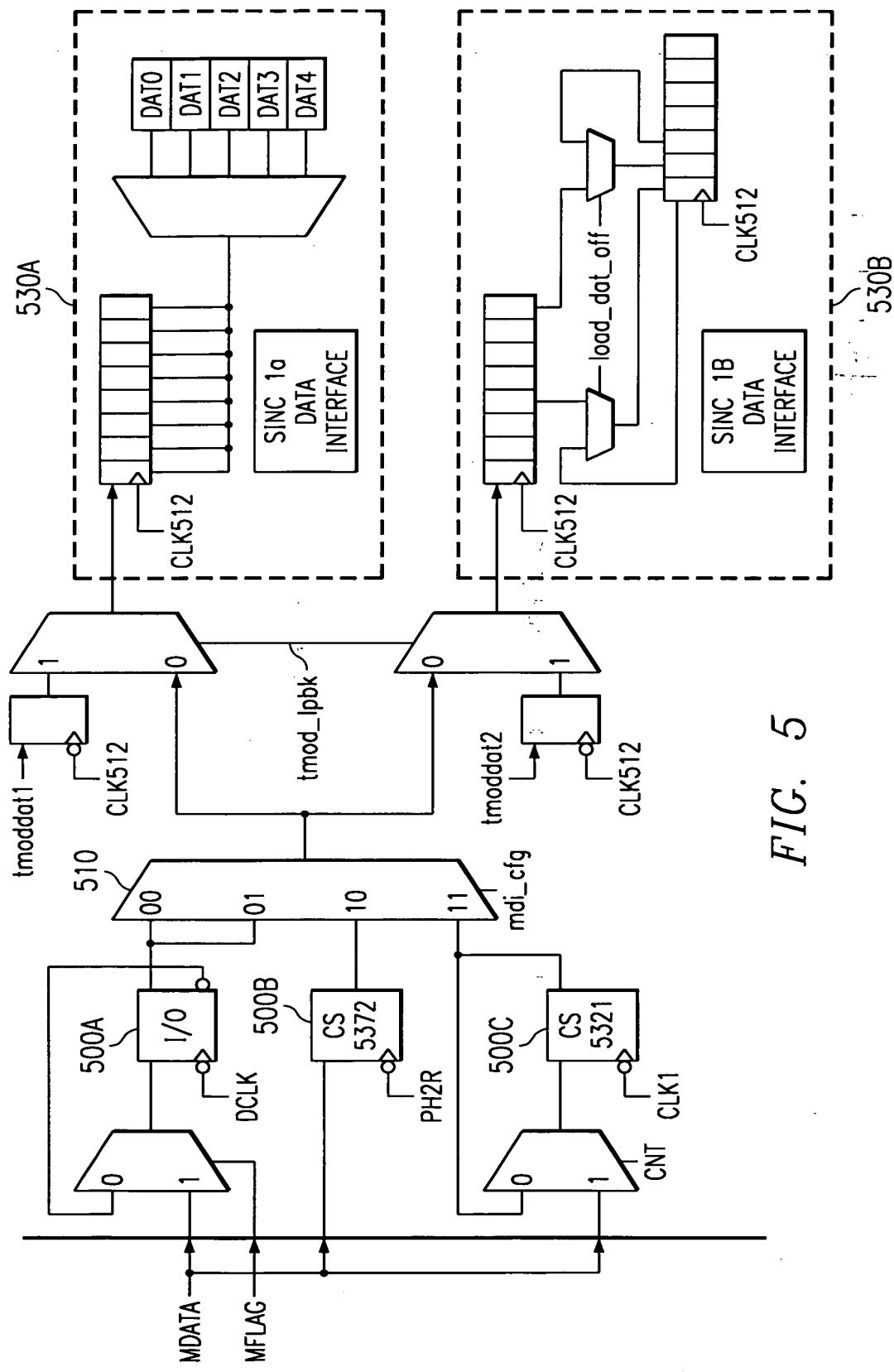


FIG. 5

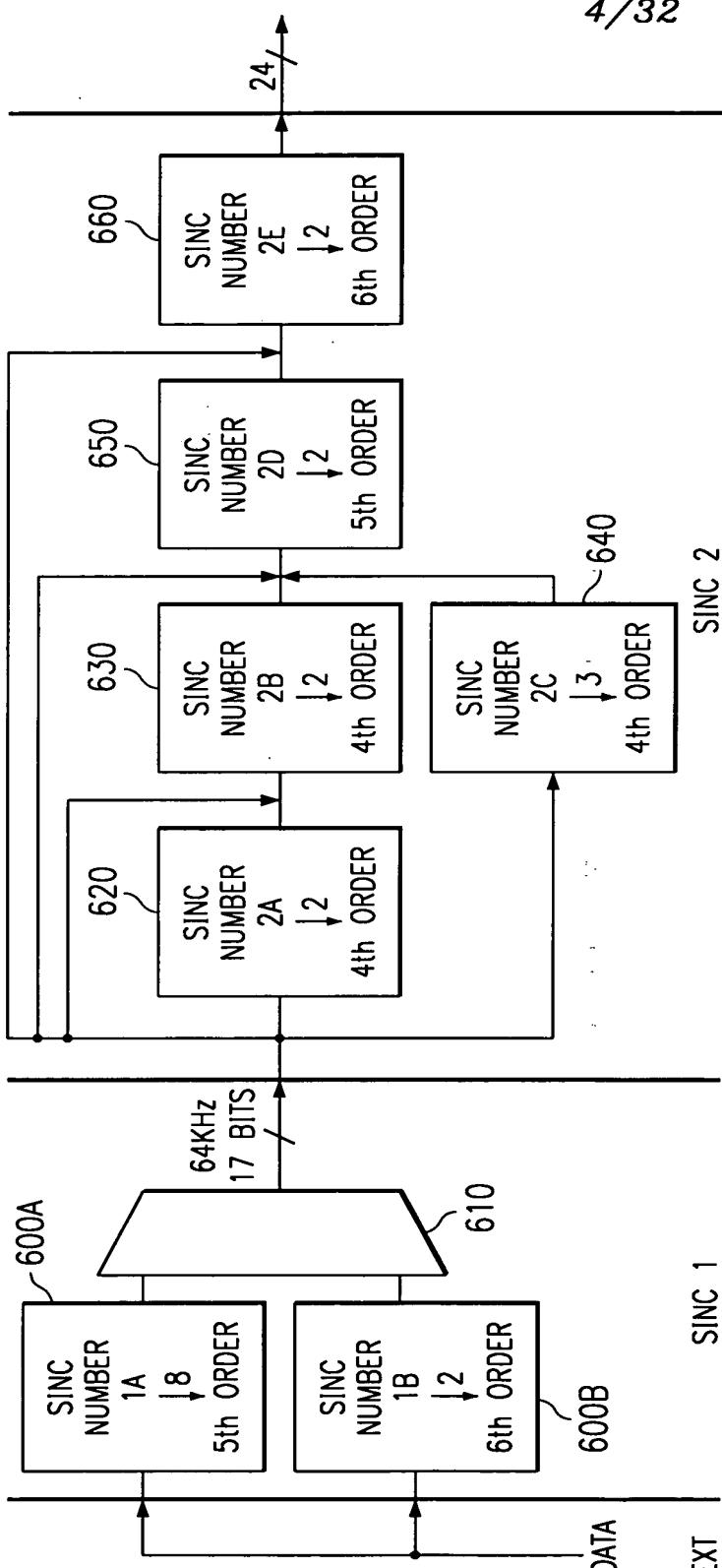


FIG. 6

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- FIFTH ORDER DECIMATE BY 8:

$$H(z) = \left(\frac{1-z^{-8}}{1-z^{-1}} \right)^5$$

FIG. 7

- 36 TAP FIR FILTER. HALF OF THE (SYMMETRIC) COEFFICIENTS

$h_0 = 1$	$h_1 = 5$	$h_2 = 15$	$h_3 = 35$	$h_4 = 70$	$h_5 = 126$	$h_6 = 210$	$h_7 = 330$	$h_8 = 490$
$h_9 = 690$	$h_{10} = 926$	$h_{11} = 1190$	$h_{12} = 1470$	$h_{13} = 1750$	$h_{14} = 2010$	$h_{15} = 2226$	$h_{16} = 2380$	$h_{17} = 2460$

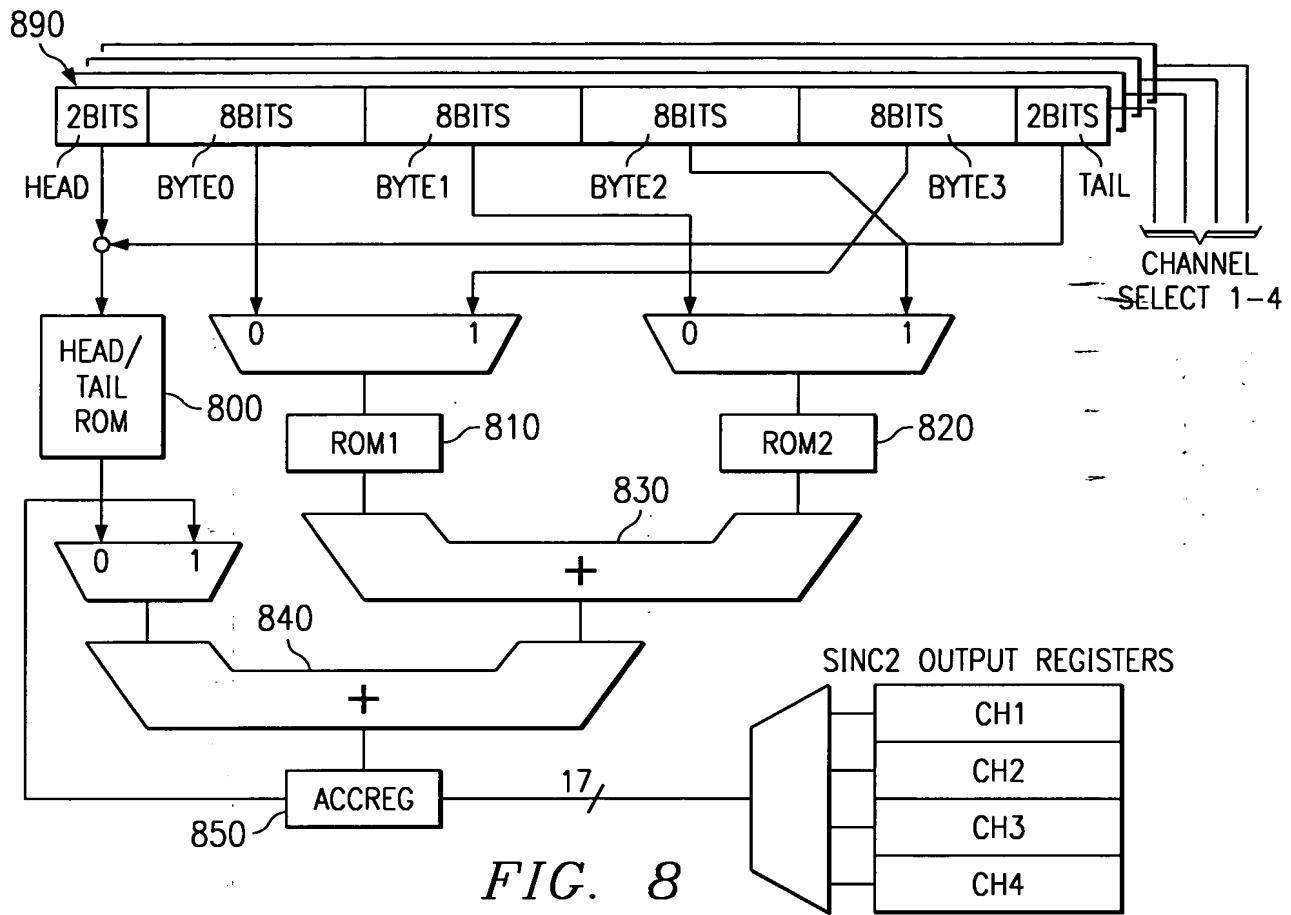


FIG. 8

$$H(z) = \left(\frac{1-z^{-2}}{1-z^{-1}} \right)^6$$

IMPULSE RESPONSE:

$$y[n] = x[n] + 6 \cdot x[n-1] + 15 \cdot x[n-2] + 20 \cdot x[n-3] + 15 \cdot x[n-4] + 6 \cdot x[n-5] + x[n-6]$$

FIG. 9

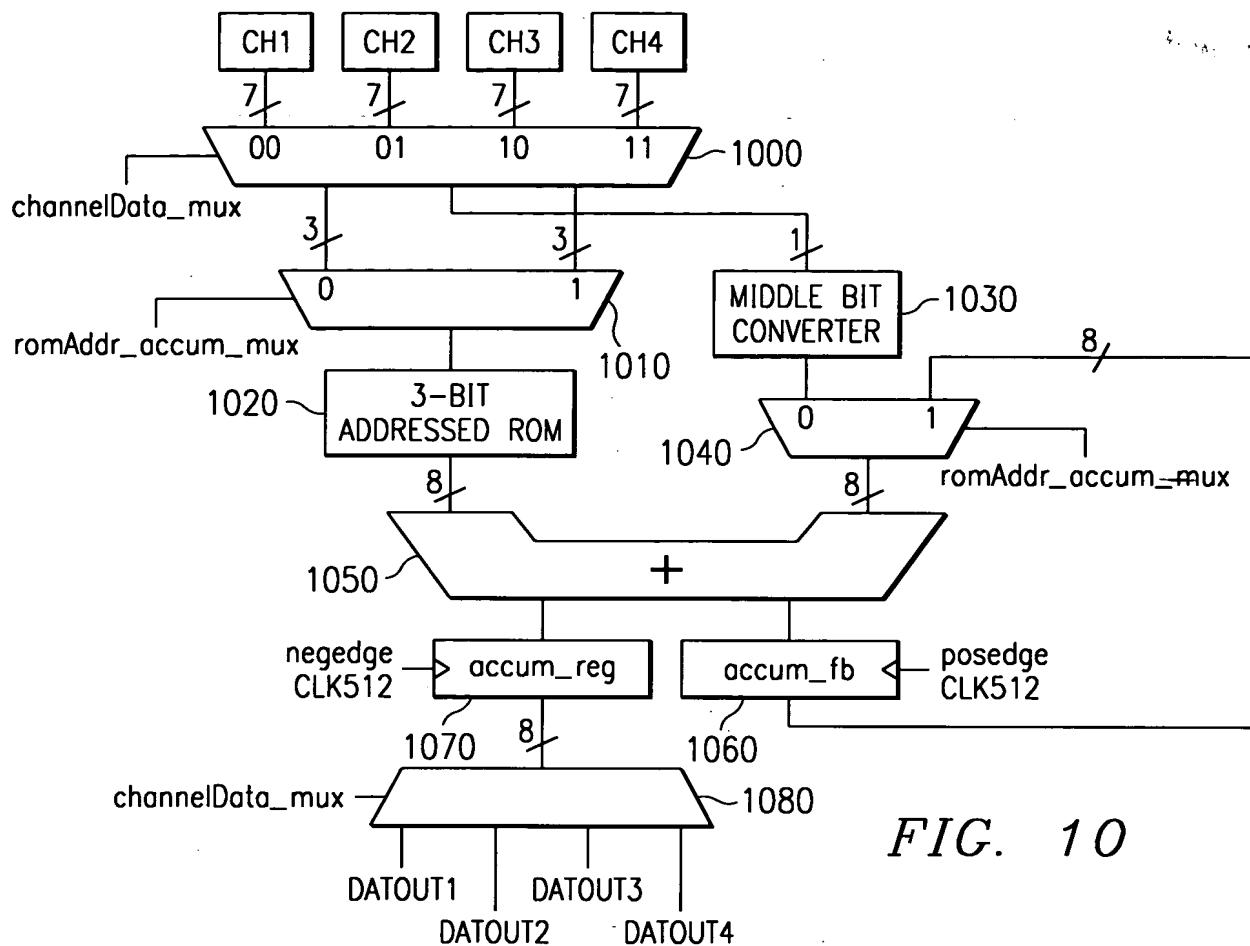


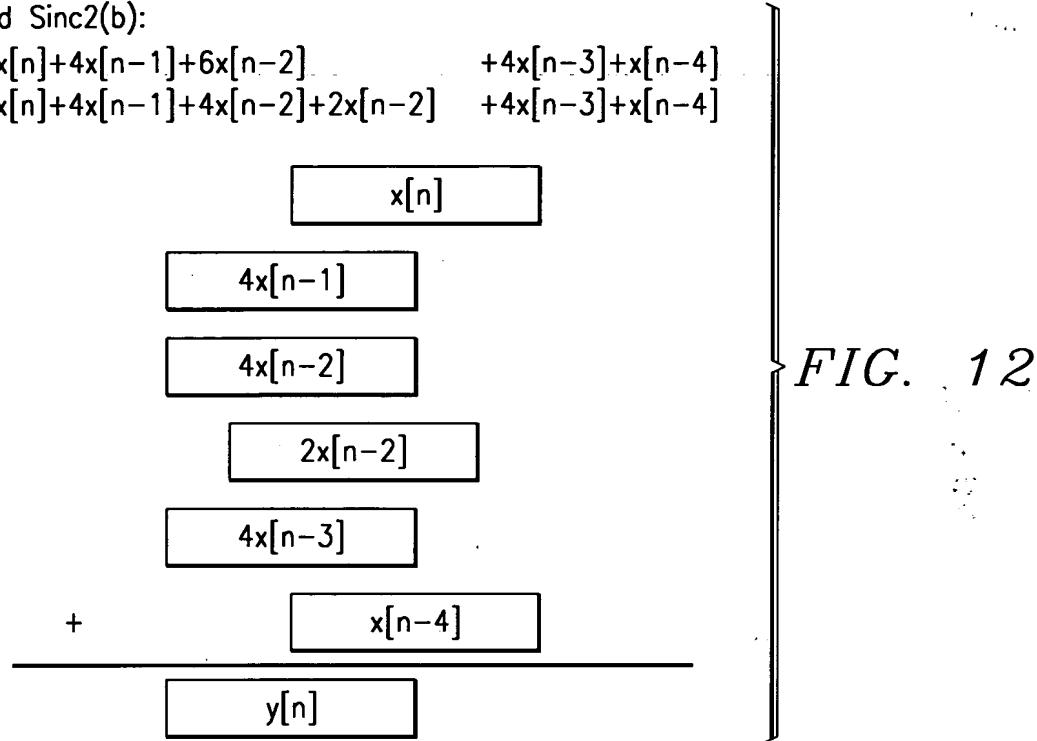
FIG. 10

FILTER NAME	SYSTEM FUNCTION	IMPULSE RESPONSE (FILTER COEFFICIENTS)
Sinc2(a) Sinc2(b)	$H(z) = \left(\frac{1-z^{-2}}{1-z^{-1}} \right)^4$	$h[n] = [1 \ 4 \ 6 \ 4 \ 1]$
Sinc2(c)	$H(z) = \left(\frac{1-z^{-3}}{1-z^{-1}} \right)^4$	$h[n] = [1 \ 4 \ 10 \ 16 \ 19 \ 16 \ 10 \ 4 \ 1]$
Sinc2(d)	$H(z) = \left(\frac{1-z^{-2}}{1-z^{-1}} \right)^5$	$h[n] = [1 \ 5 \ 10 \ 10 \ 5 \ 1]$
Sinc2(e)	$H(z) = \left(\frac{1-z^{-2}}{1-z^{-1}} \right)^6$	$h[n] = [1 \ 6 \ 15 \ 20 \ 15 \ 6 \ 1]$

FIG. 11

Sinc2(a) and Sinc2(b):

$$\begin{aligned} y[n] &= x[n] + 4x[n-1] + 6x[n-2] & +4x[n-3] + x[n-4] \\ &= x[n] + 4x[n-1] + 4x[n-2] + 2x[n-3] & +4x[n-3] + x[n-4] \end{aligned}$$



Sinc2(a) and Sinc2(b):

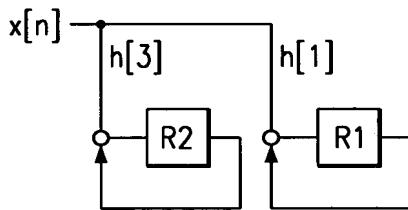


FIG. 14A

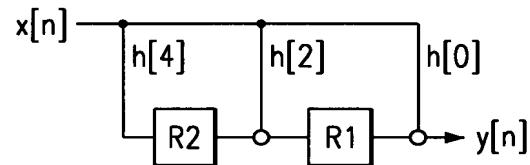


FIG. 14B

Sinc2(d):

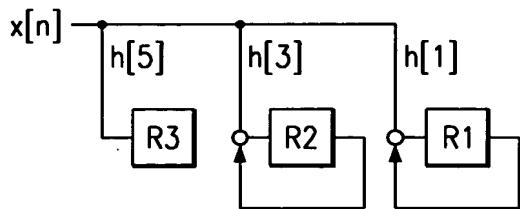


FIG. 15A

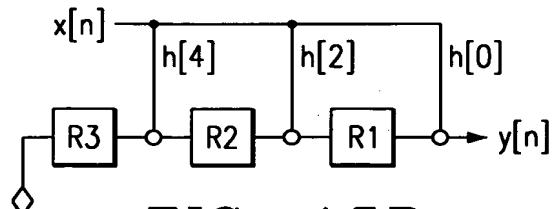


FIG. 15B

FIG. 13A

$$\left\{ \begin{array}{l} \text{Sinc2(c):} \\ y[n] = x[n] + 4x[n-1] + 10x[n-2] + 16x[n-3] + 19x[n-4] + 16x[n-5] + 10x[n-6] + 4x[n-7] + x[n-8] \\ = x[n] + 4x[n-1] + \left[8x[n-2] + 2x[n-2] \right] + 16x[n-3] + \left[16x[n-4] + 2x[n-4] \right] \\ + 16x[n-5] + \left[8x[n-6] + 2x[n-6] \right] + 4x[n-7] + x[n-8] \end{array} \right.$$

FIG. 13B

$$\left\{ \begin{array}{l} \text{Sinc2(d):} \\ y[n] = x[n] + 5x[n-1] + 10x[n-2] + 10x[n-3] + 5x[n-4] + x[n-5] \\ = x[n] + \left[4x[n-1] + x[n-1] \right] + \left[8x[n-2] + 2x[n-2] \right] + \left[8x[n-3] + 2x[n-3] \right] + \left[4x[n-4] + x[n-4] \right] + x[n-5] \end{array} \right.$$

FIG. 13C

$$\left\{ \begin{array}{l} \text{Sinc2(e):} \\ y[n] = x[n] + 6x[n-1] + 15x[n-2] + 20x[n-3] + 15x[n-4] + 6x[n-5] + x[n-6] \\ = x[n] + \left[4x[n-1] + 2x[n-1] \right] + \left[16x[n-2] - x[n-2] \right] + \left[16x[n-3] + 4x[n-3] \right] \\ + \left[16x[n-4] - x[n-4] \right] + \left[4x[n-5] + 2x[n-5] \right] + x[n-6] \end{array} \right.$$

Sinc2(c):

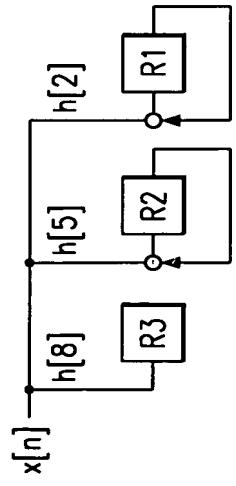


FIG. 16A

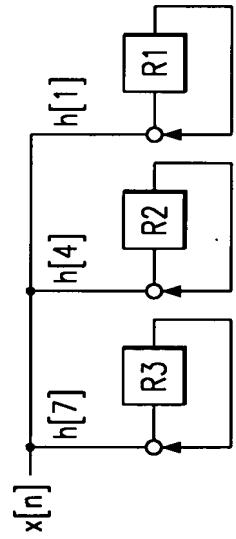


FIG. 16B

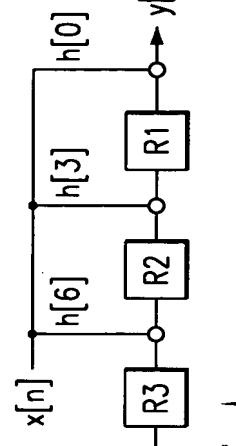


FIG. 16C

Sinc2(e):

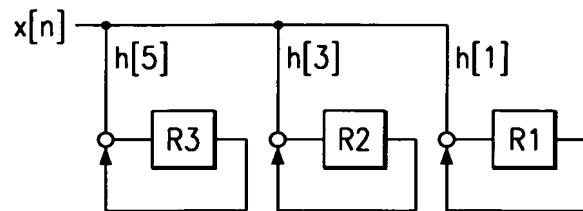


FIG. 17A

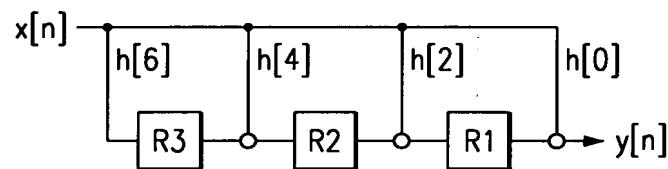


FIG. 17B

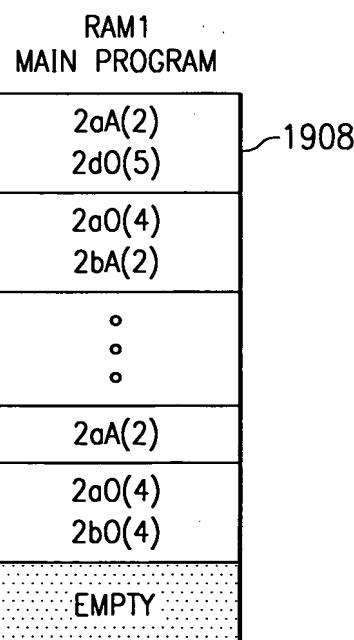


FIG. 19A

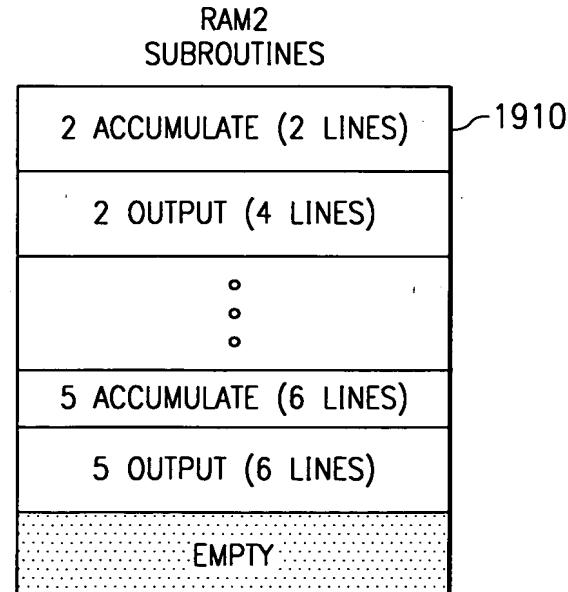


FIG. 19B

FIG. 18B { 2aA(2)

FIG. 18C { 2b0(4)

FIG. 18D { 2bA(2)

FIG. 18E { 2b0(4)

FIG. 18F { 2d0(5)

FIG. 18G { 2d0(5)

FIG. 18H { 2eA(6)

FIG. 18I { 2e0(6)

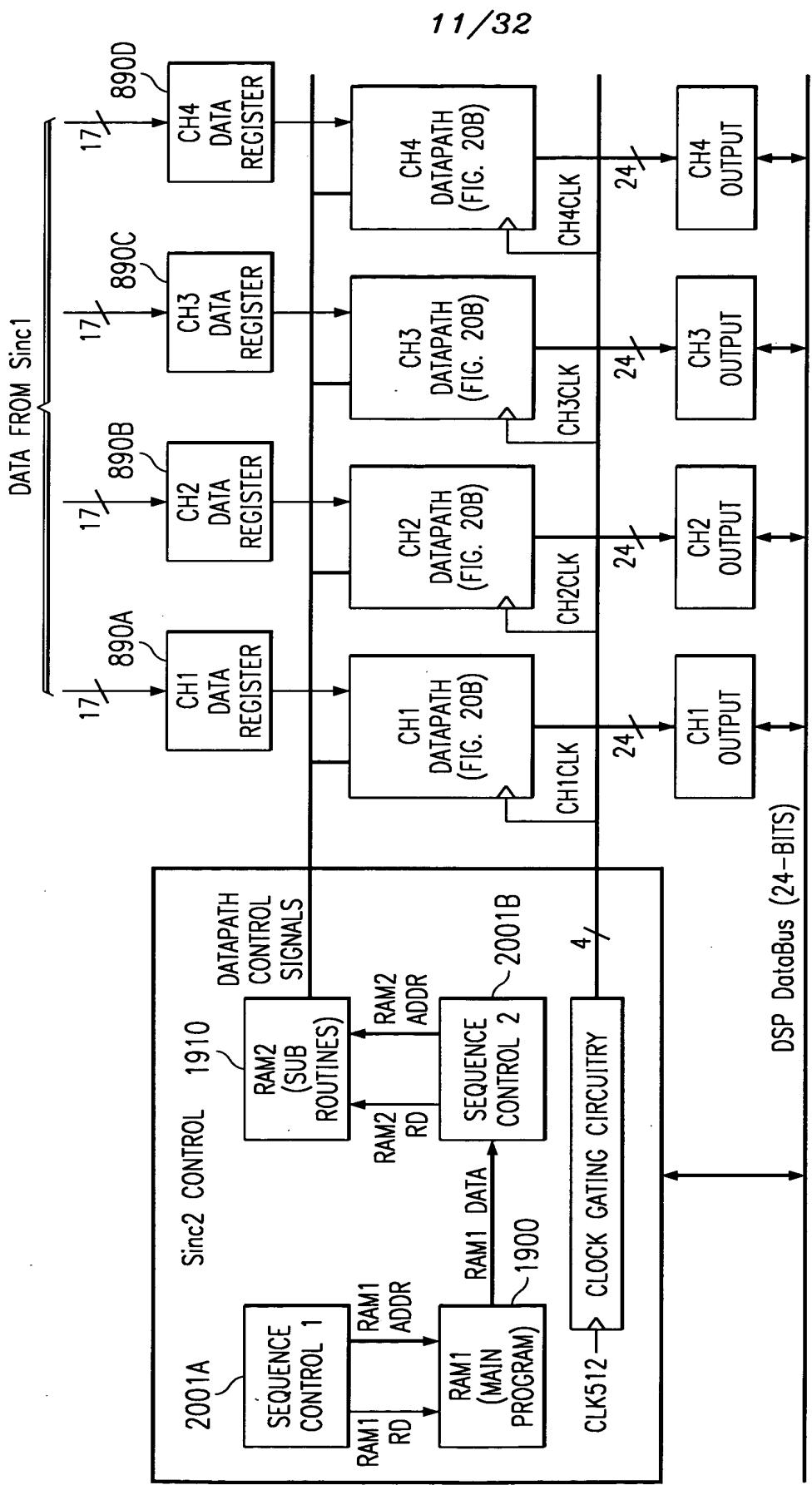


FIG. 20A

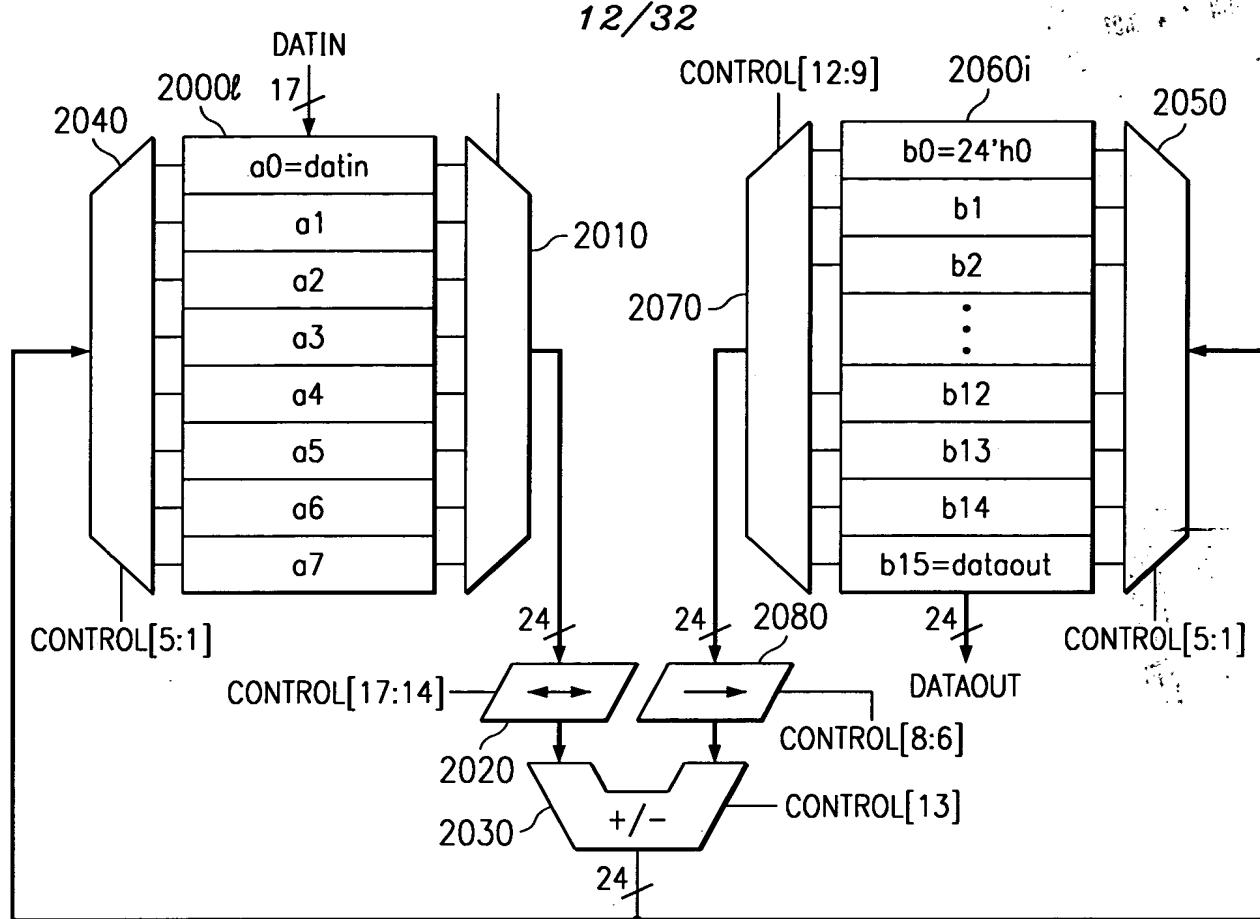


FIG. 20B

PROGRAMMING PROCEDURE:

1. SELECT DECIMATION RATE.
2. SELECT REQUIRED MINI-SINCS AND ASSOCIATED ACCUMULATE AND OUTPUT SUBROUTINES.
3. SEPARATE COEFFICIENTS INTO FORM SUITABLE FOR SHIFT-ADD OPERATIONS.
4. CHECK FOR OVERFLOW AFTER EACH ADDITION IN THE FILTER.
5. PERFORM NECESSARY TRUNCATION TO 24 BITS AND SCALING OF SUBSEQUENT COEFFICIENTS IN MINI-SINCS.
6. TIME MULTIPLEX ACCUMULATE AND OUTPUT SUBROUTINES SO THAT A MAXIMUM OF 8 ADDITIONS/SUBTRACTIONS ARE PERFORMED FOR EACH INPUT FROM SINC1.
7. CREATE CODE FOR RAM2 (ACCUMULATE AND OUTPUT SUBROUTINES) IN THE FORM: [Coeff 1] [Src 1] [Src 2] [Dest] [Coeff2] [Done Subroutine]
8. CREATE CODE FOR RAM1 (MAIN CONTROL CODE) [Line #] [Wait for new data] [Done program]

FIG. 21

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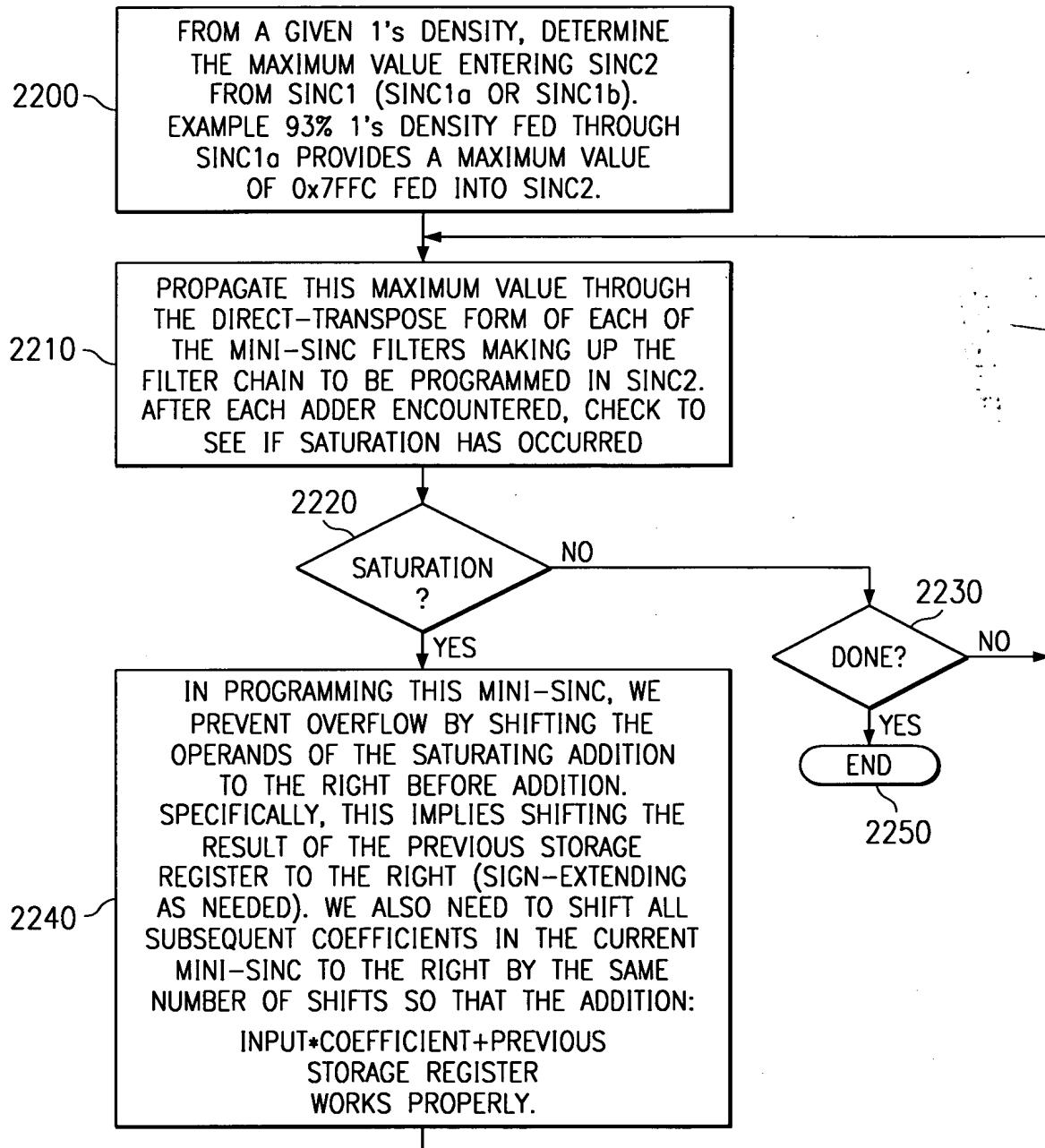


FIG. 22

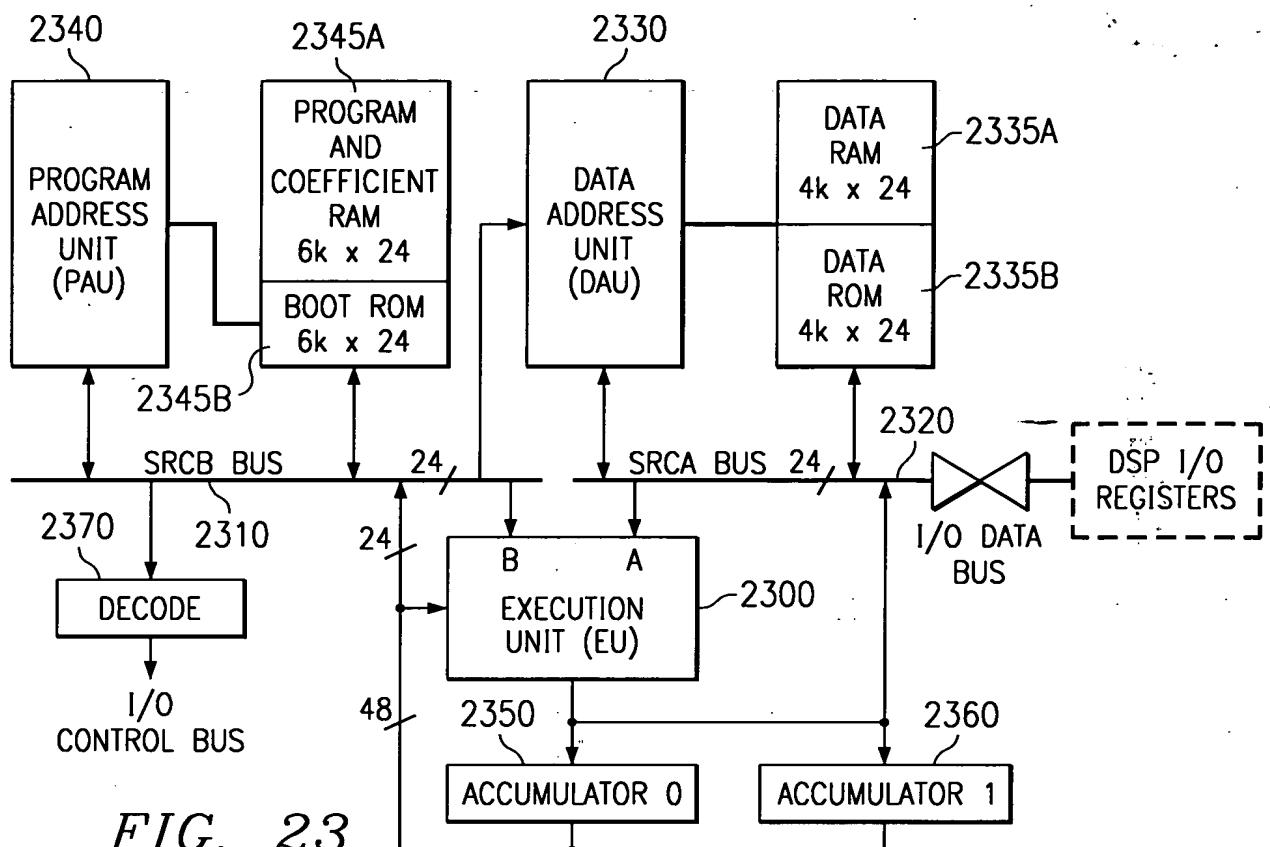


FIG. 23

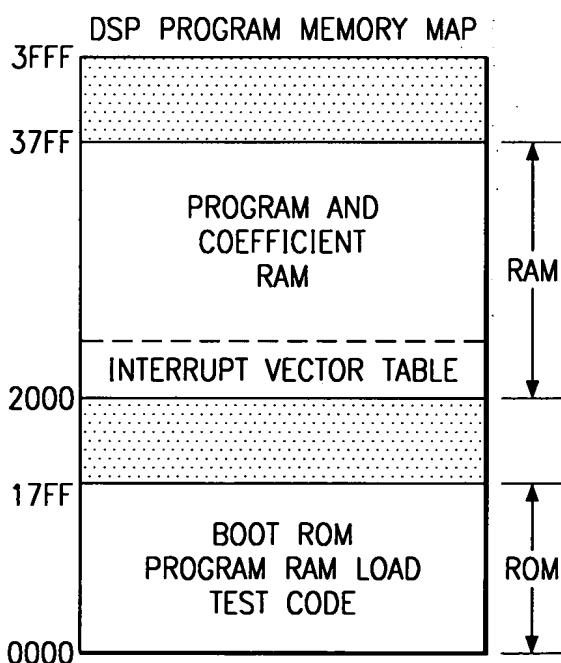


FIG. 24A

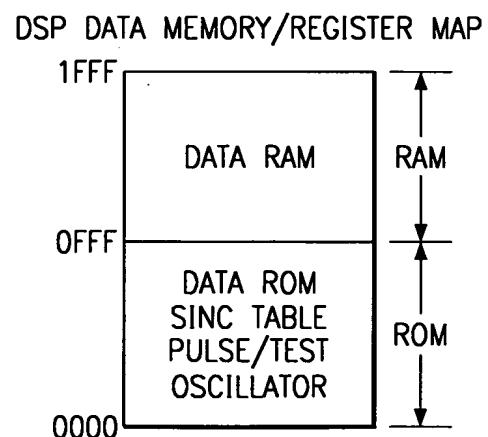
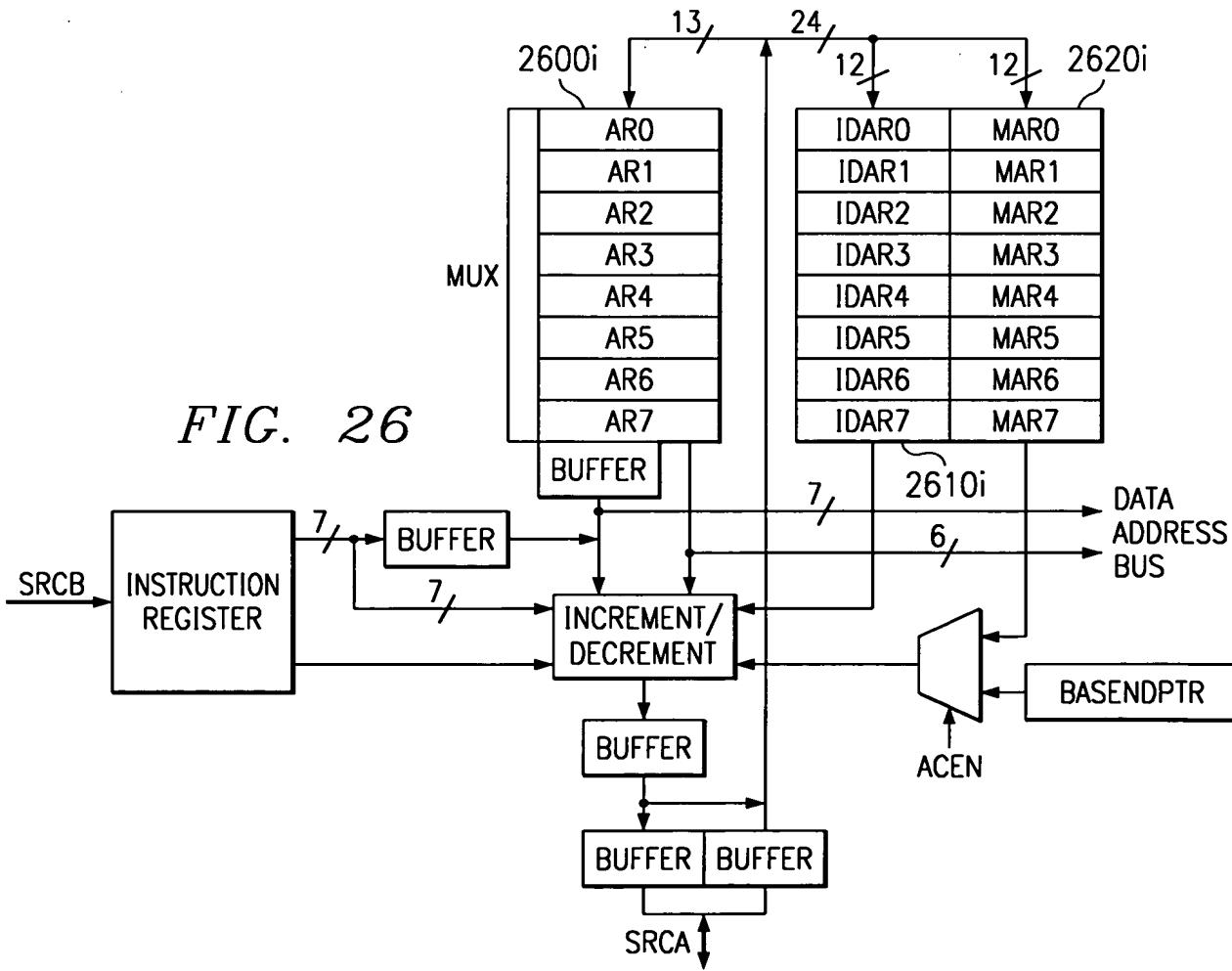
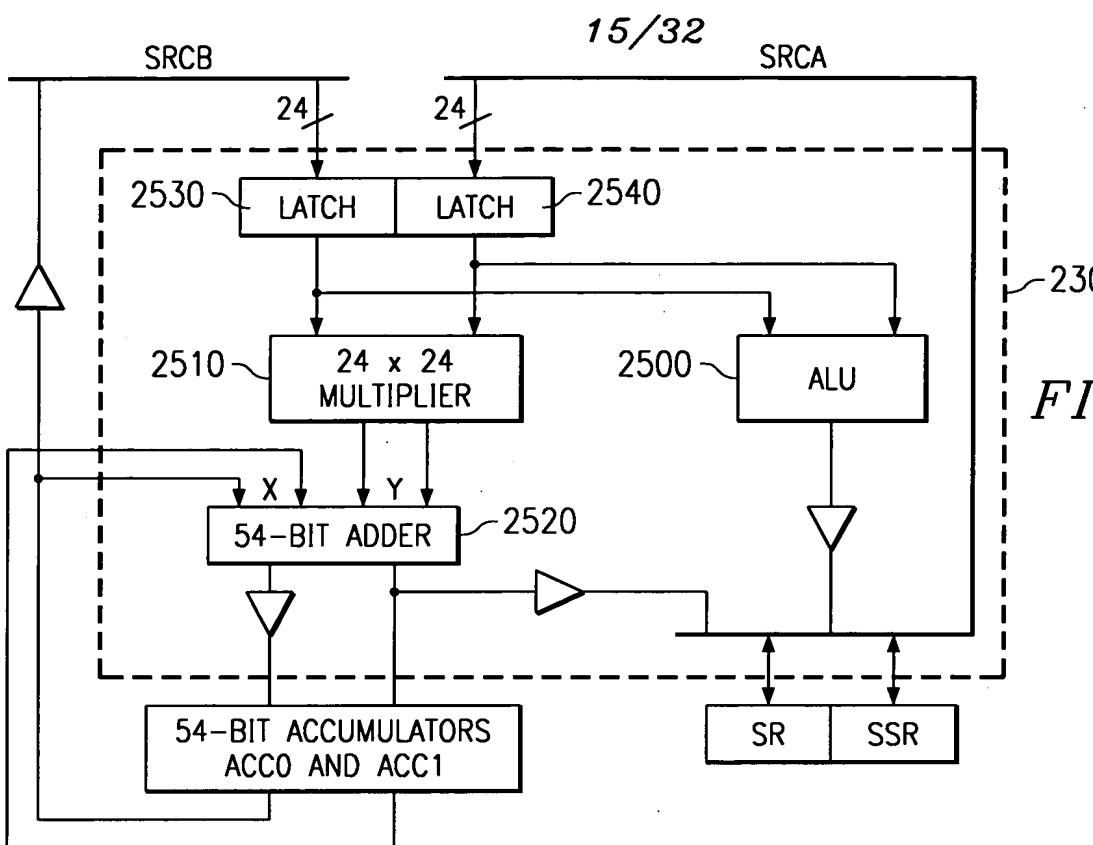


FIG. 24B



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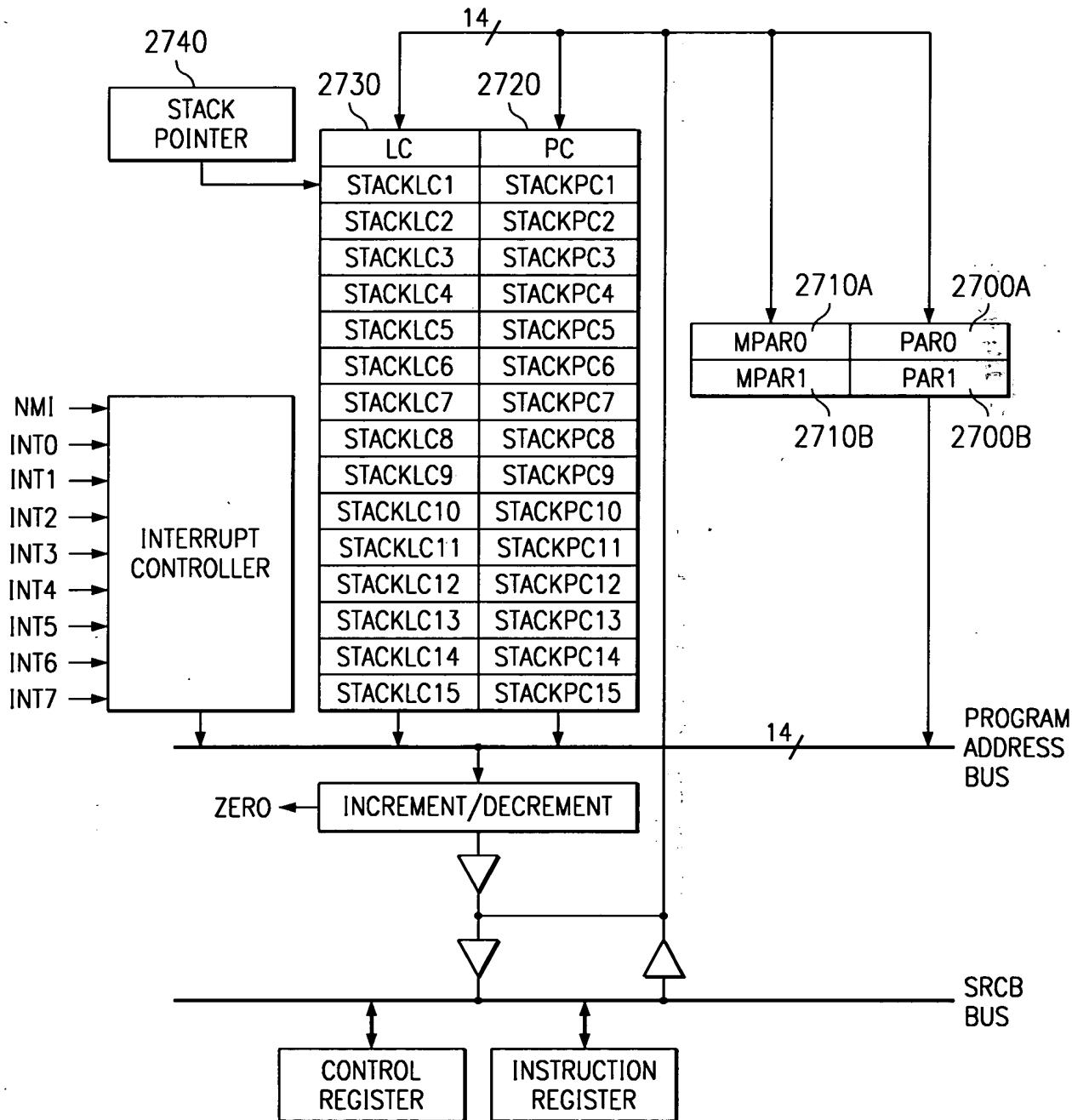


FIG. 27

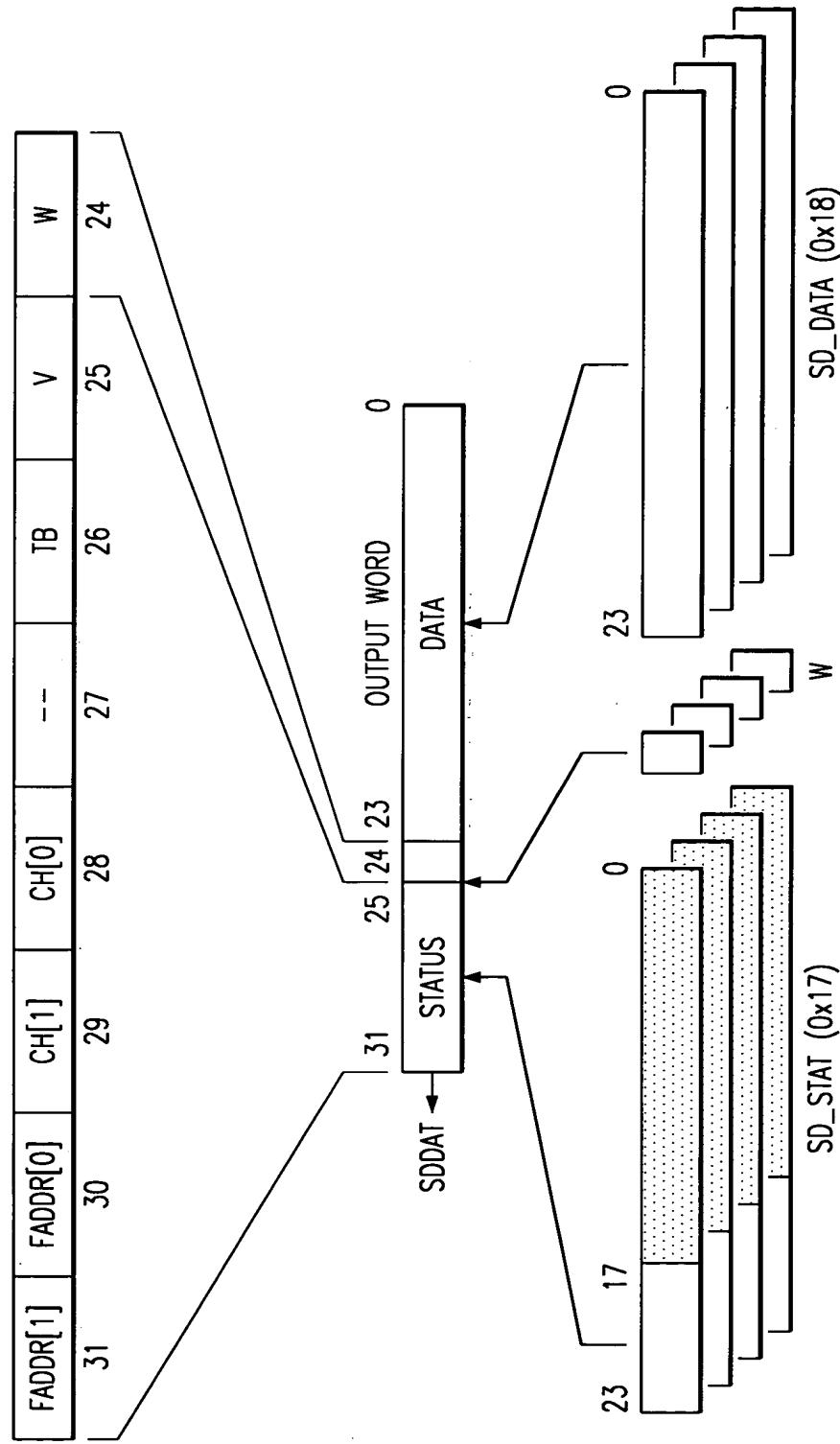


FIG. 28

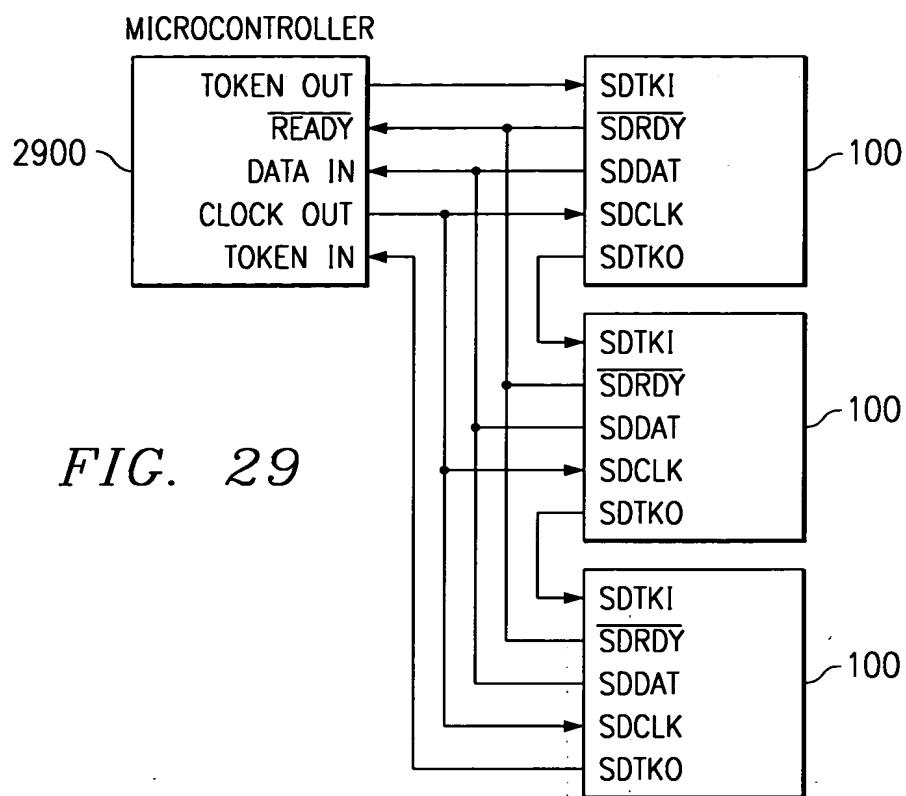


FIG. 29

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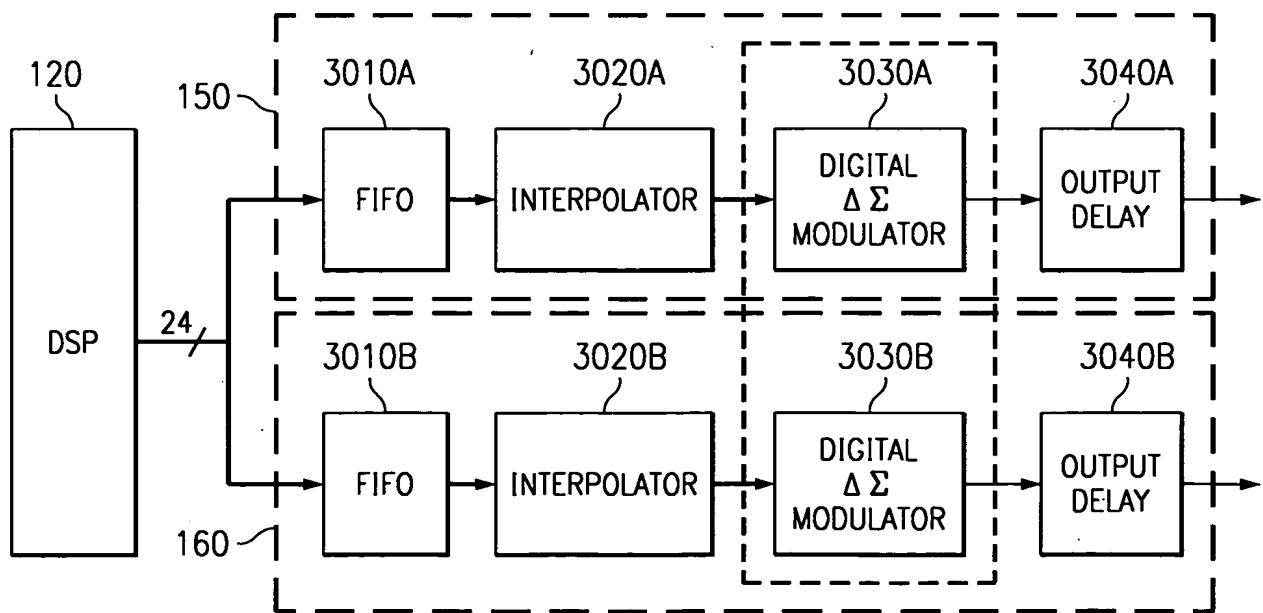


FIG. 30A

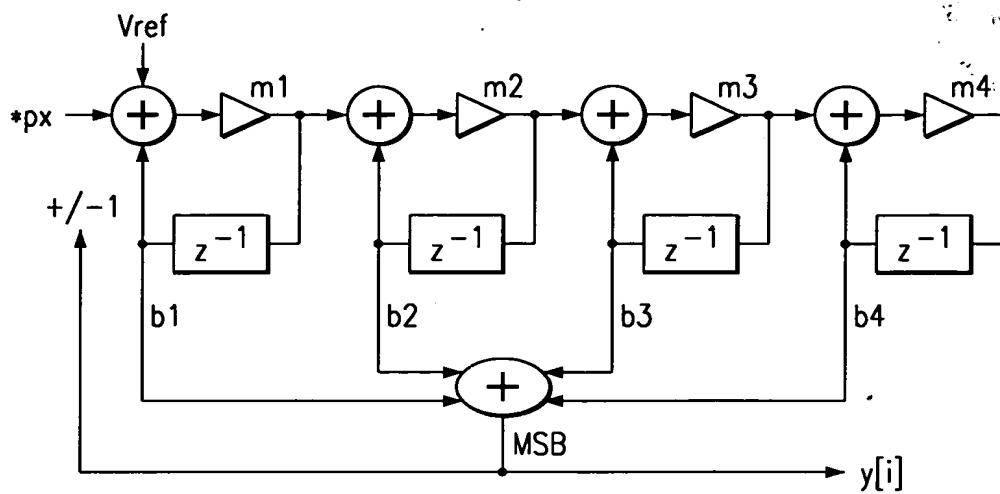


FIG. 30B

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FIG. 30C-1 ————— WIRE

FIG. 30C-2 24 / 24 WIRESFIG. 30C-3 REGISTERFIG. 30C-4 MULTIPLEXERFIG. 30C-5 TRISTATE BUFFERFIG. 30C-6 INVERTERFIG. 30C-7 EXCLUSIVE OR GATEFIG. 30C-8 + ADDERFIG. 30C-9 * MULTIPLIERFIG. 30C-10 RIGHT SHIFTER

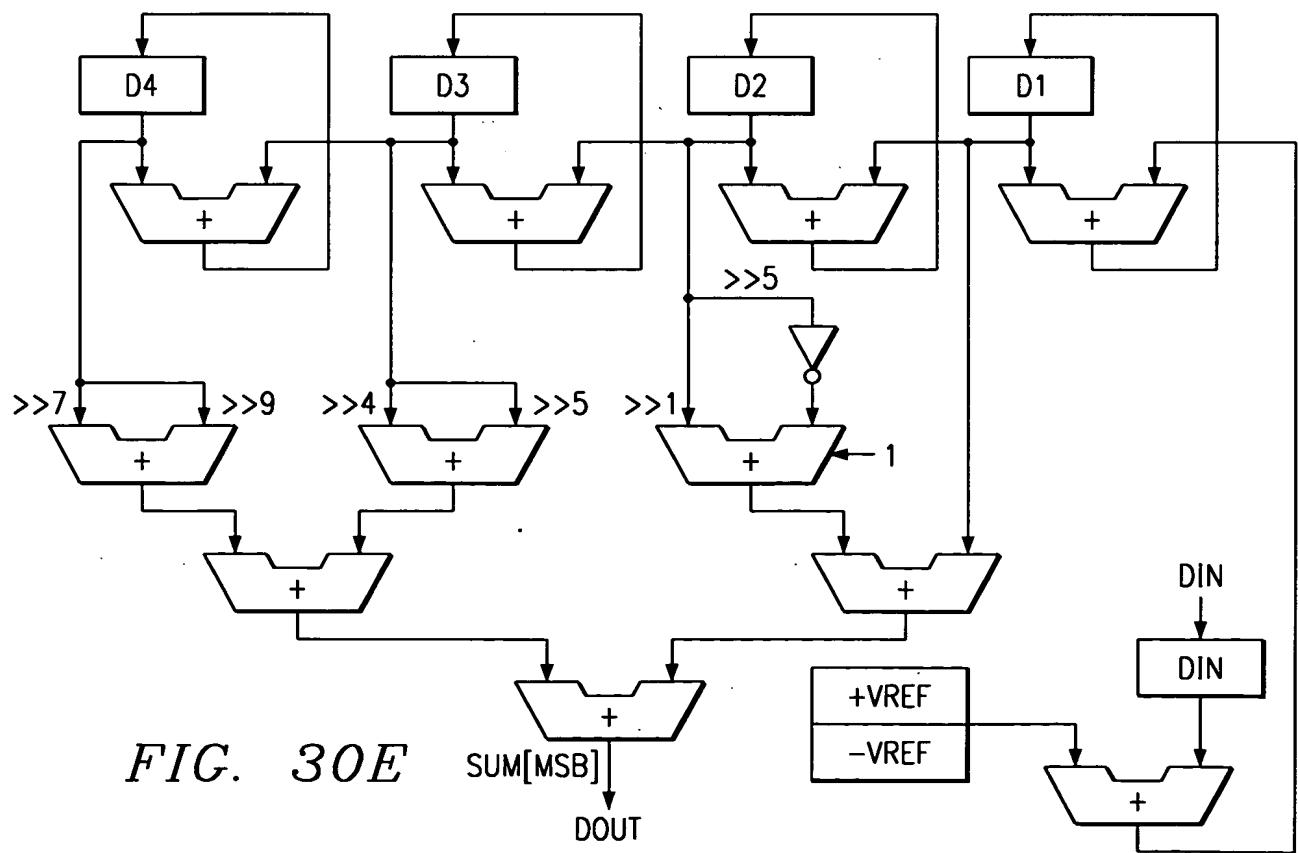
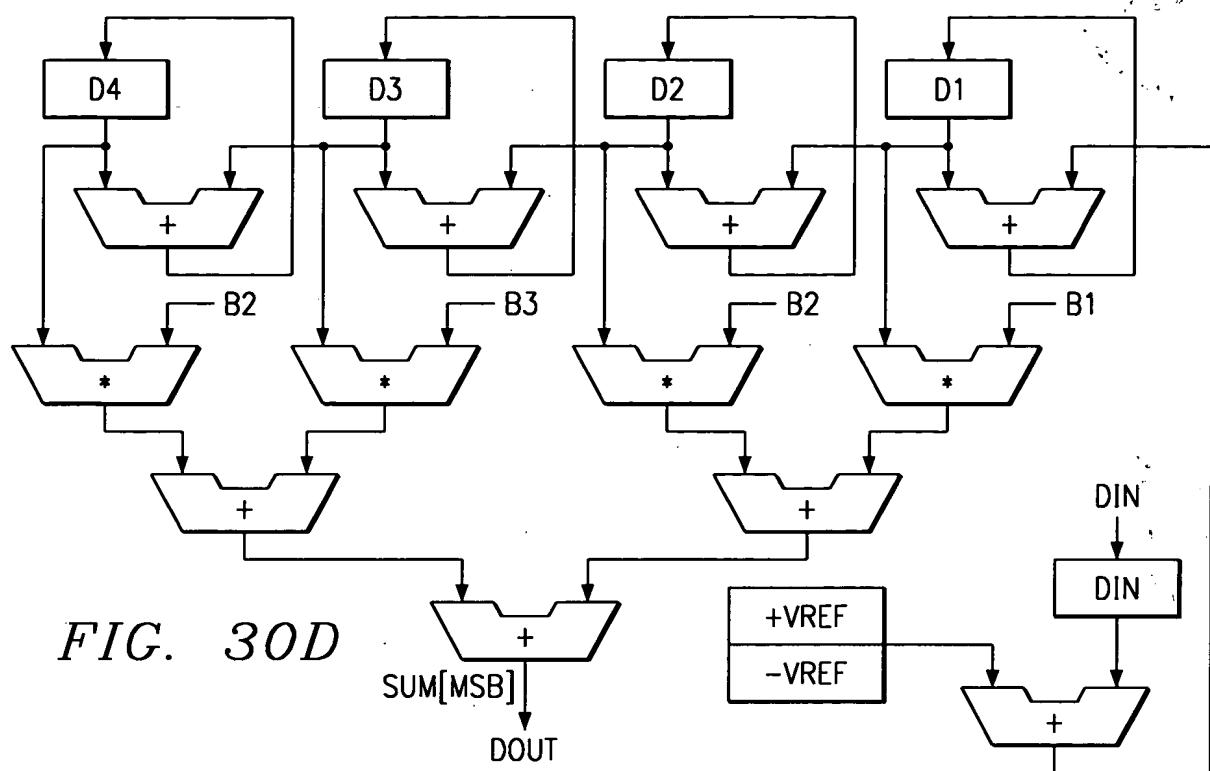


FIG. 30F-1

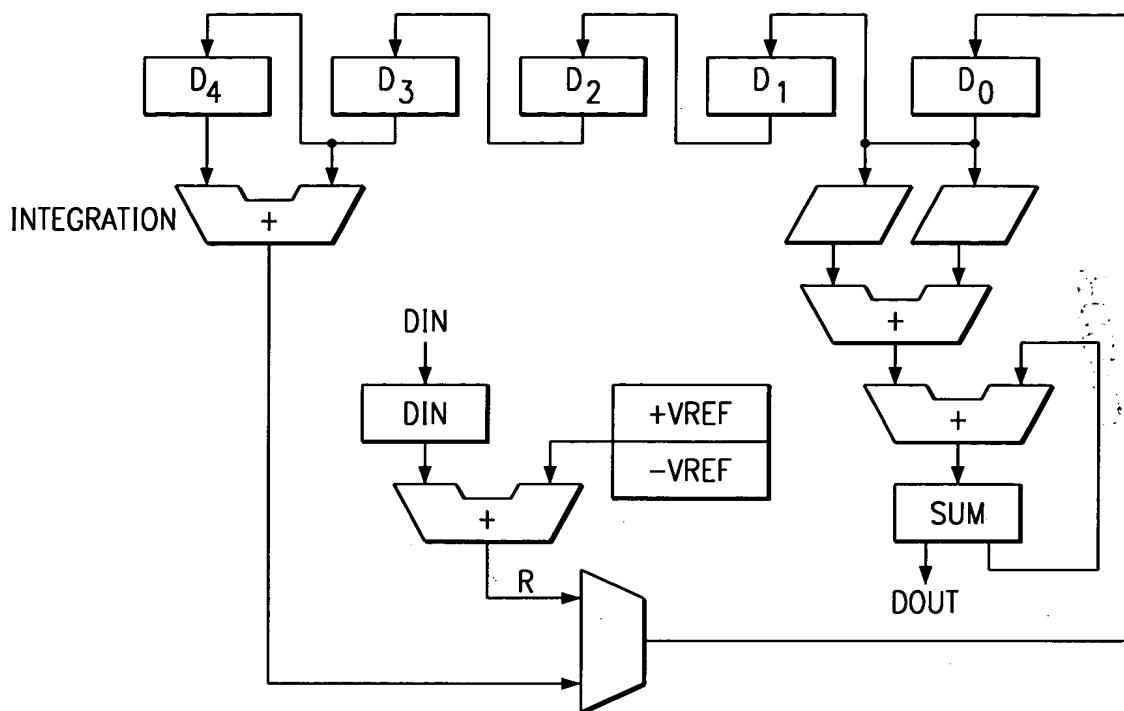
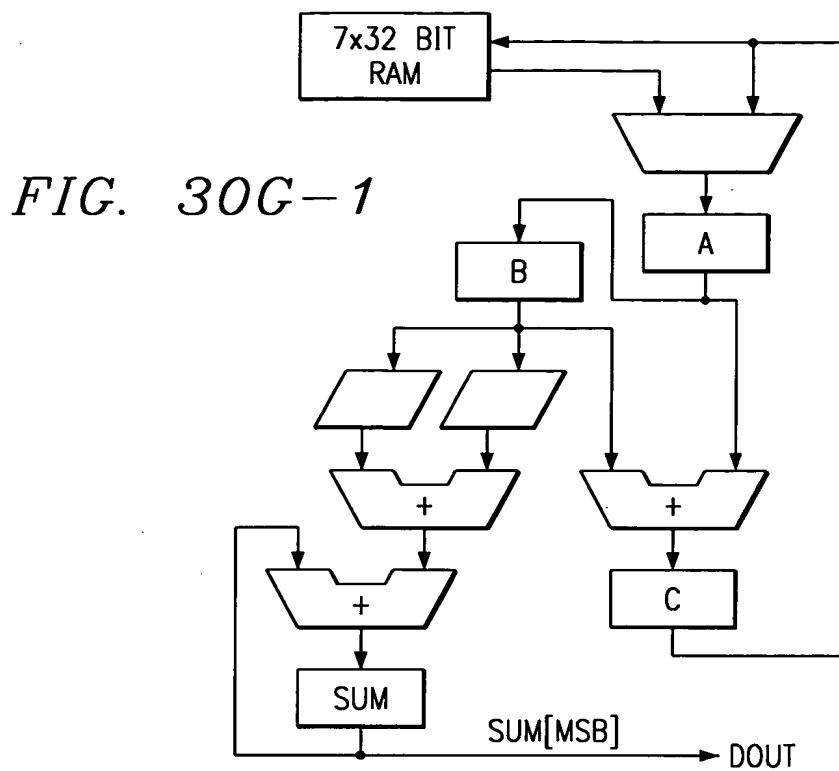
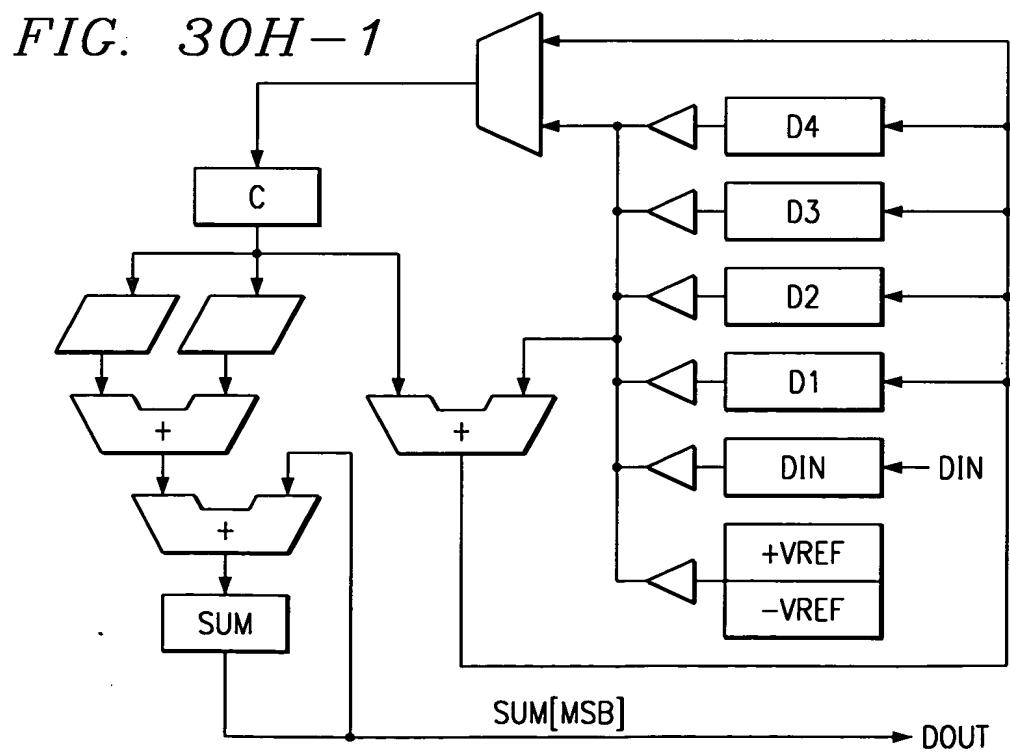


FIG. 30F-2

STATE	ACTIONS DURING STATE		
S0	$D_0(D4_k) = D_4(D4_{k-1}) + D_3(D3_{k-1})$	CLEAR SUM	LOAD DIN _k
S1	$D_0(D3_k) = D_4(D3_{k-1}) + D_3(D2_{k-1})$	$SUM_k += D_0(D4_k) \gg Shift4$	
S2	$D_0(D2_k) = D_4(D2_{k-1}) + D_3(D1_{k-1})$	$SUM_k += D_0(D3_k) \gg Shift3$	
S3	$D_0(D1_k) = D_4(D1_{k-1}) + D_3(R_{k-1})$	$SUM_k += D_0(D2_k) \gg Shift2$	
S4		$SUM_k += D_0(D1_k) \gg Shift1$	
S5	$D_0(R_k) = DIN_k +/ - VREF$		



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STATE	ACTIONS DURING STATE		
	CLEAR SUM	CLEAR C	CLEAR B
S0			LOAD A<Mem(D4 _k)
S1			SHIFT B<A(D4 _k)
S2			LOAD A<Mem(D3 _k)
S3	SUM _k += B(D4 _k)>>Shift4	C = B(D4 _k) + A(D3 _k)	SHIFT B<A(D3 _k)
S4			LOAD A<Mem(D2 _k)
S5	SUM _k += B(D3 _k)>>Shift3	C = B(D3 _k) + A(D2 _k)	STORE C>Mem(D4 _{k+1})
S6			SHIFT B<A(D2 _k)
S7	SUM _k += B(D2 _k)>>Shift2	C = B(D2 _k) + A(D1 _k)	LOAD A<Mem(D1 _k)
S8			STORE C>Mem(D3 _{k+1})
S9	SUM _k += B(D1 _k)>>Shift1	C = B(D1 _k) + A(DIN _k)	SHIFT B<A(DIN _k)
S10			LOAD A<Mem(VREF)
S11		C = +/- B(VREF) + A(TEMP)	SHIFT B<A(VREF)
S12			LOADREG A<C(TEMP)
			STORE C>Mem(D1 _{k+1})

FIG. 30G-2

STATE	ACTIONS DURING STATE		
	LOAD C < D4 _k		LOAD DIN _k
S0	CLEAR SUM		
S1	SUM _k += C(D4 _k)>>Shift4	LOAD C < D3 _k	D4 _{k+1} = C(D4 _k) + D3 _k
S2	SUM _k += C(D3 _k)>>Shift3	LOAD C < D2 _k	D3 _{k+1} = C(D3 _k) + D2 _k
S3	SUM _k += C(D2 _k)>>Shift2	LOAD C < D1 _k	D2 _{k+1} = C(D2 _k) + D1 _k
S4	SUM _k += C(D1 _k)>>Shift1	C(TEMP) = C(D1 _k) + DIN _k	
S5			D1 _{k+1} = C(TEMP) +/- VREF

FIG. 30H-2

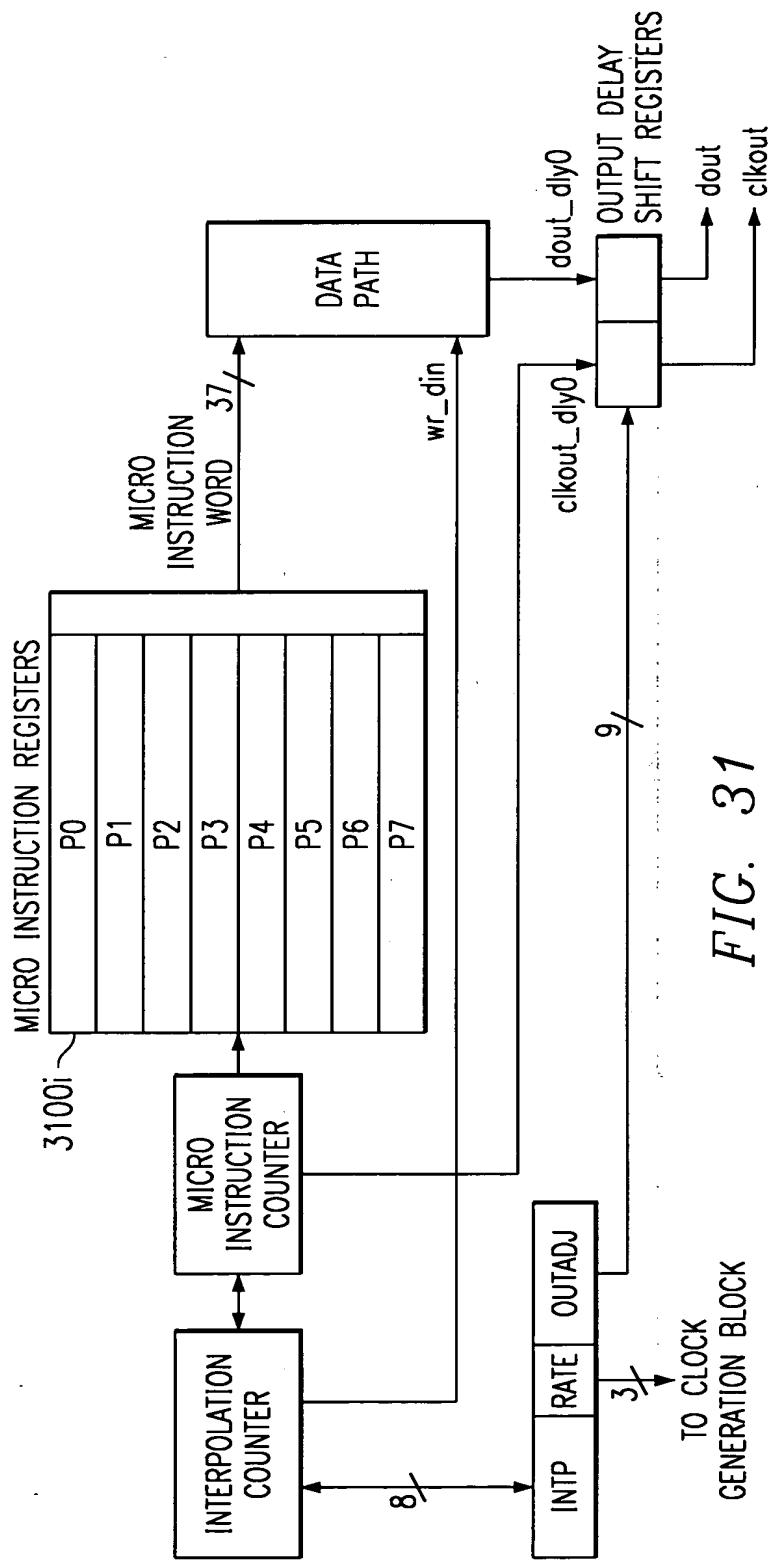


FIG. 31

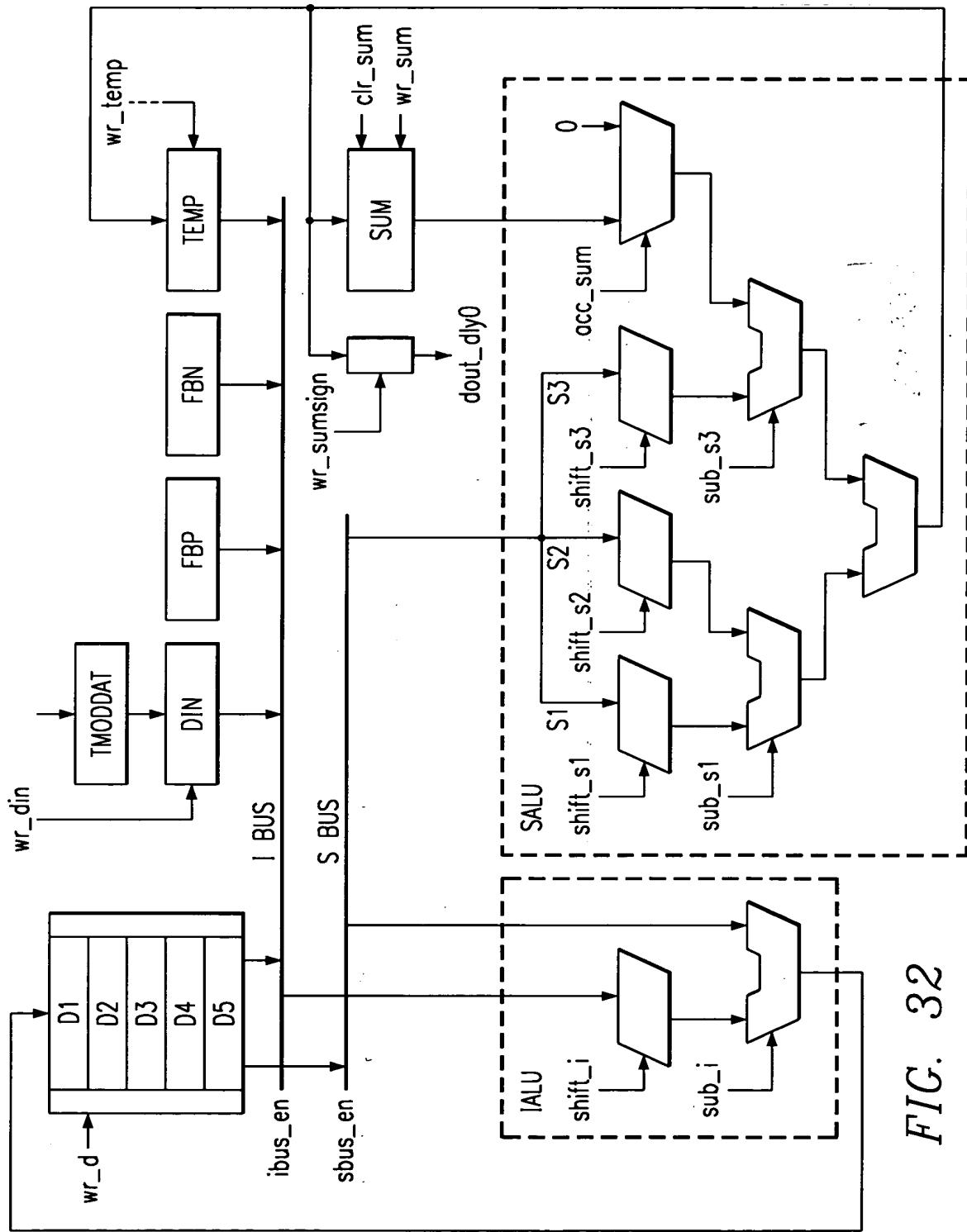


FIG. 32

P	Feedforward	INTEGRATION	TEMP	DIN	SUM	SUMSIGN	TEMP	S BUS	I BUS	WRITE
0	$SUM_k = D4_k >> 11$ + $D4_k >> 9$ + $D4_k >> 7$	$D4_{k+1} = D4_k + D3_k$		LOAD DIN _k	WRITE			+D4>>7 +D4>9 +D4>>11	+D3	D4
1	$SUM_k = SUM_k$ + $D3_k >> 8$ + $D3_k >> 5$ + $D3_k >> 4$	$D3_{k+1} = D3_k + D2_k$			ACC./ WRITE			+D3>>4 +D3>5 +D3>>8	+D2	D3
2	$SUM_k = SUM_k$ + $D2_k >> 1$ = $D2_k >> 7$ = $D2_k >> 4$	$D2_{k+1} = D2_k + D1_k$			ACC./ WRITE			-D2>>4 +D2>>1 -D2>>7	+D1	D2
3	$SUM_k = SUM_k$ + $D1_k$	$D1_{k+1} = D1_k + DIN_k$			ACC./ WRITE			+D1	+DIN	D1
4		$D1_{k+1} = D1_{k+1} +/- VREF$							+FB	D1
5										
6										
7										

FIG. 33

FIG. 34A.

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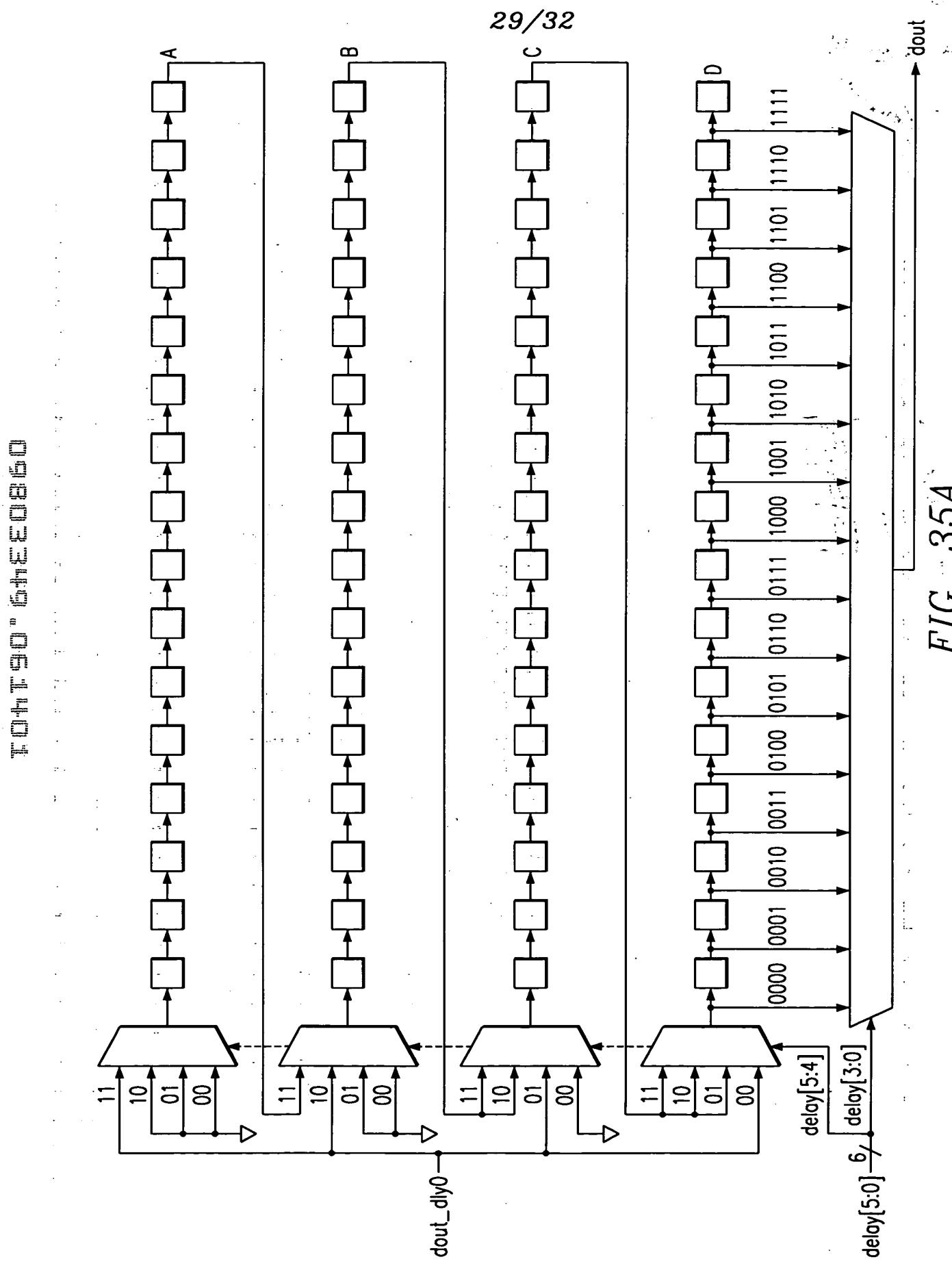


FIG. 35A

dout_dly0	DATA OUTPUT BIT, 0 DELAY
dout	DATA OUTPUT BIT, 0-63 CLOCK DELAY
delay[5:0]	HOW MANYCLOCKS (0-63) TO DELAY OUTPUT DATA dout_dly0
delay[5:4]	SELECTS SEGMENT INTO WHICH TO DIRECT dout_dly0
delay[3:0]	SELECTS WHERE TO TAP SEGMENT D TO GET dout

FIG. 35B

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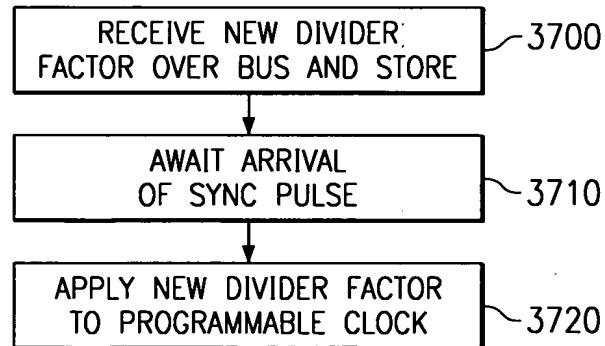
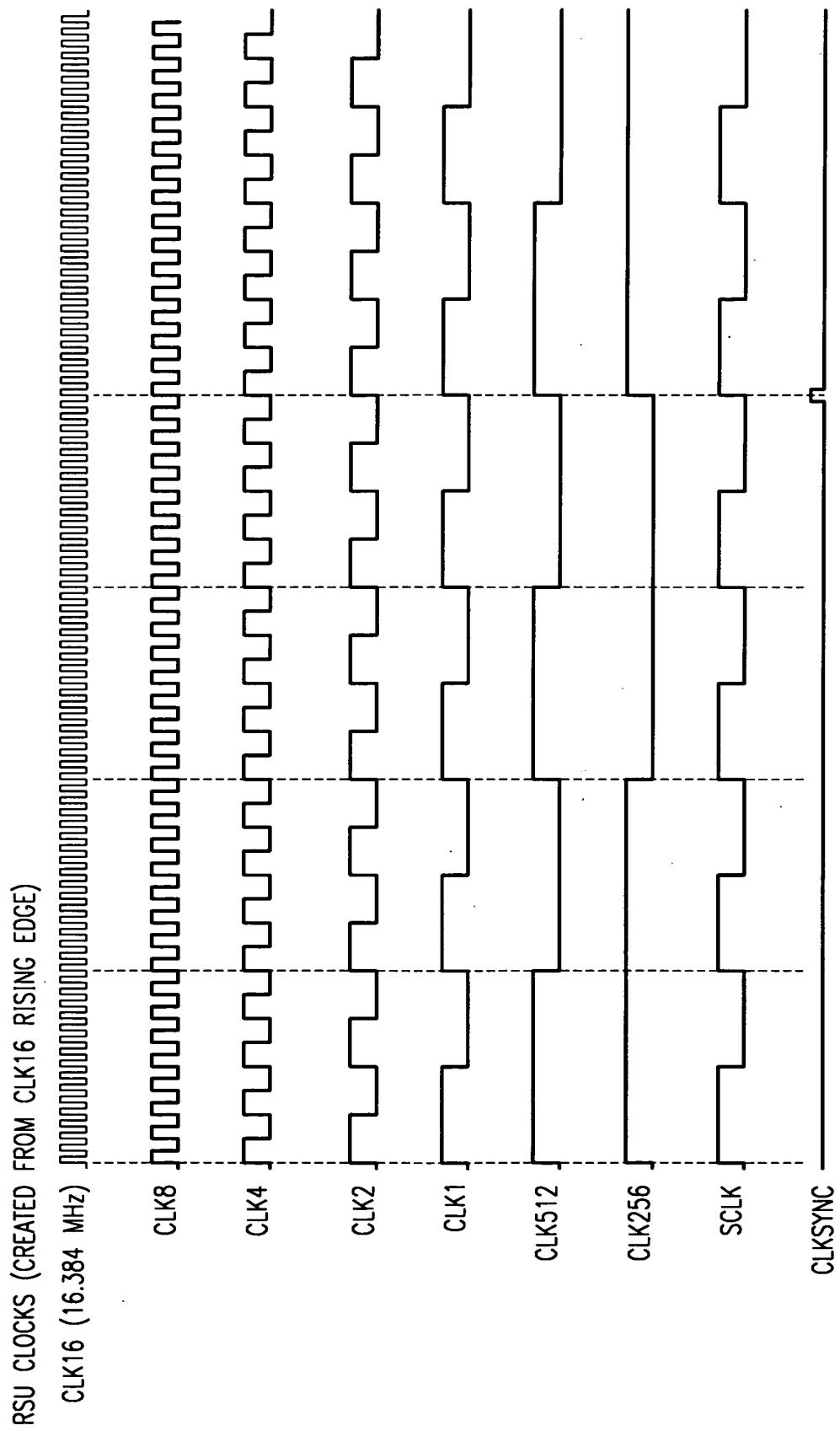


FIG. 37

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TO FIG. 36B

FIG. 36A

FIG. 36B

